



# **2026 Plum Creek Golf Club Ladies 9 Hole League Manual**

*The Ladies 9 Hole league mission is to promote friendly competition and camaraderie while focusing on enjoyment for the game.*

## **TABLE OF CONTENTS & KEY PERSONNEL**

Committee Members w/email addresses.....	2
2026 Schedule of Events.....	3
Event Registration/Cancellation.....	4
Membership Benefits.....	4
Tournament Fees.....	5
Flight Calculations/Tournament Pairings.....	5
Rules of Play/Local Rules .....	6-8
Tournament Payout Calculations.....	9
Club Championship .....	10
Plum Creek Ladies League Handicap Policy.....	10
Addendum I- Pace of Play.....	11-13

## **2026 Ladies 9 Hole League Committee**

Head Golf Professional-Cy Twete, PGA- [cy@GolfPlumCreek.com](mailto:cy@GolfPlumCreek.com)

Maggie Bruening

Erinn Lopez

Golf Shop Staff [proshop@GolfPlumCreek.com](mailto:proshop@GolfPlumCreek.com)

## **Websites**

Plum Creek: <http://www.GolfPlumCreek.com>

## Thursday Night 9 Hole Ladie's League

### 2026 Event Schedule

\$50 Includes Green Fees, Golf Car, Practice Balls & Prize Fund ~ \$10 for Annual Members

*All League Play will be from the Red Tees Unless Specified*

April 16	Pre-season Meeting "No Golf"	5 pm
April 23	Individual Stroke Low Gross/Net	3-5 pm Tee Times
April 30	Individual Stroke Low Gross/Net	3-5 pm Tee Times
May 7	Individual Stroke Low Gross/Net	3-5 pm Tee Times
May 14	Individual Stroke Low Gross/Net	3-5 pm Tee Times
May 21	Individual Stroke Low Gross/Net	3-5 pm Tee Times
May 28	Individual Stroke Low Gross/Net	3-5 pm Tee Times
June 4	Individual Stroke Low Gross/Net	3-5 pm Tee Times
June 11	Individual Stroke Low Gross/Net	3-5 pm Tee Times
June 18	Individual Stroke Low Gross/Net	3-5 pm Tee Times
June 25	Individual Stroke Low Gross/Net	3-5 pm Tee Times
July 2	Individual Stroke Low Gross/Net	3-5 pm Tee Times
July 9	Individual Stroke Low Gross/Net	3-5 pm Tee Times
July 16	Individual Stroke Low Gross/Net	3-5 pm Tee Times
July 23	Individual Stroke Low Gross/Net	3-5 pm Tee Times
July 30	Individual Stroke Low Gross/Net	3-5 pm Tee Times
August 6	Individual Stroke Low Gross/Net	3-5 pm Tee Times
August 13	Individual Stroke Low Gross/Net	3-5 pm Tee Times
August 20	Individual Stroke Low Gross/Net	3-5 pm Tee Times
August 27	Individual Stroke Low Gross/Net	3-5 pm Tee Times
September 3	9 Hole Club Championship Round 1	3-5 pm Tee Times
September 10	9 Hole Club Championship Round 2	4:30 pm Shotgun

**Banquet & Raffle following Final Round of golf!!!**

## **Event Registration/Cancellation**

**Registration:** It is the sole responsibility of the Ladies League Member to sign up for the events they wish to play! Registration for all events will be handled via Internet only! Players calling the golf shop will be directed back to the website below for all registrations. **NO REGISTRATIONS WILL BE TAKEN VIA PHONE!**

**How to Register for an Event:** Go to The Plum Creek Golf Club website [www.GolfPlumCreek.com](http://www.GolfPlumCreek.com) and select the “Leagues” Drop down menu. Next Click on “Ladies Thursday 9 Hole League” and then “Event Registration. Click on “New Registration”, type in your last name and follow the prompts to complete the registration. You can also edit and cancel a past reservation by clicking “Edit Registration” prior to the sign-up deadline.

**All tournament entries will close on Friday at 5:00 p.m., the Friday prior to the event!** The only players who will be allowed to enter after the tournament has closed will be those filling any openings in groups that are vacant. Late entries will be on a first come, first served basis. **Flights and Pairings of the tournament will not be altered for late entrants!** All late entries will compete in their appropriate flights from their appropriate tees.

**Cancellation of an Event Registration:** It is the individual’s sole responsibility to cancel properly by notifying the Golf Shop, [proshop@golfplumcreek.com](mailto:proshop@golfplumcreek.com) NLT 48 Hours prior to the event.

**“No-Show” Policy:** Individuals that fail to show for an event for which they have registered will be charged in full! (Annual Members included!)

## **Membership Responsibilities and Benefits**

**All members of the Plum Creek Ladies League will:** (Committee reserves the right to modify at any time)

- Pay appropriate annual dues
- Provide valid credit card number to be on file with golf shop
- Conduct themselves as a lady while on Plum Creek Golf Club property

**Each Member will have the following benefits:**

- USGA Handicap services
- A discounted rate for “Green Fees” each tournament round

## **Tournament Fees**

Each Plum Creek Ladies League Member will have paid for their “Tournament Merchandise Fee” for each event by paying their entry into the Ladies League. For each tournament round, **each member will be charged the \$50.00 tournament green fee automatically** by the golf shop for each day of play! Annual cardholders will be charged \$10. Walking is available but there is no additional discount since golf cars are complimentary.

## **Flight Calculations/Tournament Pairings**

### **Event Tees**

Red Tees                      4,828   67.0   110

### **Flights for Individual Events**

The tournament committee will create flights to make them as equal as possible based on handicap ranges and number of entries in each tournament. Chances are very good they will change from tournament to tournament. Our goal is to provide everyone with a challenging course and a competitive field so we can enjoy friendly competition and camaraderie while focusing on enjoyment for the game.

### **Handicap Utilized for Flight Calculation and Tournament Play**

USGA handicap will be utilized. The maximum course handicap for an individual for all competitions is 36. The Handicap Committee reserves the right to establish a course handicap for any player to make the competition fair for all participants. For example, the odds are 1 in 37,000 that a player with an index from 13 to 21 can score 10 strokes below their handicap. Should this occur for any player for two consecutive tournaments, the Handicap Committee may establish a Plum Creek Ladies League event course handicap for that player for future events. *Due to nightly revisions that started in 2020, it is not feasible for the golf shop to use the most current handicap on the day of play to prepare for the event. Therefore, the shop will use a prior revision date, and all players will be calculated from the same revision date.*

### **Tournament Pairings**

Players choose their own pairings when they sign up for events.

## **Rules of Play/Local Rules**

## **Rules of Play**

The USGA Rules of Golf will govern all tournament play.

For *stroke play events*, competitors are not eligible to play the golf course prior to a stroke play event on the same day.

## **Disputes**

Any challenges or “call outs” for rules infractions brought to the board must have both parties present. **If after searching the ruling on your own, if you need a ruling pertaining to the “rules of golf”, play two balls and then go directly to the pros in the Pro Shop.** If it is Ladies League issue, bring it to the any of the Committee listed on page 2, and we will resolve it internally. All disputes will be handled by the committee internally. The committee has taken on the responsibility of acting in accordance with the best intentions for the league. Once a decision has been made, there will not be an appeal process and the dispute process will be over.

Under no circumstances is a player allowed to post another player’s score in the USGA system without their permission. If a competitor does post another player’s score without their permission, they will be asked to leave the Ladies League, and their dues will not be refunded.

## **Local Rules**

Any local rules applicable to daily play will be noted on the daily tournament rules sheet. It is each player’s sole responsibility to make themselves aware of the rules of play for the day.

## **“Pace of Play” Policy (Local Ladies League Rule WILL BE HIGHLY ENFORCED IN 2026)**

Pace of play is a key ingredient to adding enjoyment to the game. Plum Creek is committed to making pace of play an important aspect of our tournaments going forward. Our Pace of Play is set for 2 hours and 10 minutes for each 9. We also have a gross double par rule in place and noted on the rule sheet each week to aide with pace of play.

**Any group finishing in over 2 hours and 15 minutes, and you are not waiting for the group in front of you on the 9<sup>th</sup> hole played or finish 13 minutes after that group departs the green will be penalized.** Time is kept via our GPS system from the moment your cart leaves the first tee box until it departs the 9th hole played green. The Golf Shop will assess penalties. **We do not enjoy enforcing this so please just keep the group in front of you in sight at all times and this will never be an issue.**

## **Penalty for infractions:**

**1<sup>st</sup> Offense:** players in the group receive a two-shot penalty. This will be added to your gross score thereby affecting both gross and net scoring for that tournament.

**2<sup>nd</sup> Offense:** The player will be disqualified

**3<sup>rd</sup> Offense:** The player will be suspended from tournament play for the next two events

**4<sup>th</sup> Offense:** The player will be asked to leave the league and money will not be refunded

**Appeal of infraction:** If a player feels she is unjustly penalized because of the slow play of one or two others in her group she may appeal the penalty. The other players will be questioned and if all agree that player 'A' was the reason for the slow play that will be the only person penalized. **Please do not hesitate to encourage a slow player to play faster in your group before it becomes a problem. You are all part of the same league and should be able to converse with each other in a nice way.**

**See attached Addendum I for additional information and guidelines on this important pace of play policy.**

**Player "On Time" Policy** (Local Ladies League Rule)

1. Players will be assessed a 2-stroke penalty if they are not at the tee box, ready to tee off, when the starter instructs your group to play away. Players will be assessed penalty to the first hole played.
2. To paraphrase the rules of golf: Penalty for lateness beyond five minutes of player's starting time is disqualification.

**We strongly recommend that you be at your appointed tee box 5 minutes before your time! Trains or weather delays do not excuse you from your responsibility to be at your tee on time.**

# Local Rules

## Local Rules

### **Directions and Orientation:**

As used in these rules, left, right, near and far are determined by facing the hole from the tee box.

**On par 3's only**, the player may elect to go to the drop zone provided (See Drop Zones below). Since this is a player selection, there is a one stroke penalty.

### **Drop Zones:**

**\*Holes #2, #7, #12 & #17:** After the players first shot or any subsequent shot, they have the option (*under penalty of one stroke*) to move to the designated “drop zones” **located on the right side of hole 2, the left side of hole 7, the back of hole 12 and the left side of hole 17.** This is to help with pace of play.

**Hole #5:** The creek on the left side of the hole is a Penalty area. Under Rule 17.1 it must be known or virtually certain that the ball is in the penalty area. **Balls left of the penalty area are considered lost or out of bounds.**

**Rule 17.1 c.** Relief for Your Ball Not Found but in Penalty Area:

*If your ball has not been found and it is known or virtually certain that it came to rest in a penalty area you may take penalty relief under this Rule. **But if it is not known or virtually certain that your ball came to rest in a penalty area and the ball is lost, you must take stroke-and-distance relief.***

**\*Hole #12:** If a ball is at rest on any part of the cart path between the two bridges to the right and left of the green, the player has the option to take relief under Rule 16.1 (*without penalty*) to move to the “drop zone” or the nearest point of full relief, no closer to the hole. **But** if it is not *known or virtually certain* that your ball came to rest in a *penalty area* and the ball is *lost*, you must take *stroke-and-distance* relief.

When using a Drop Zone, the following provisions apply regarding the dropping and re-dropping of the ball:

- (a) The player does not have to stand within the Drop Zone when dropping the ball.
- (b) The dropped ball must first strike a part of the course within the Drop Zone.
- (c) If the Drop Zone is defined by a line, the line is within the Drop Zone.
- (d) The dropped ball does not have to come to rest within the Drop Zone.
- (e) The dropped ball must be re-dropped if it rolls and comes to rest more than two club-lengths from where it first struck a part of the course.
- (f) The dropped ball may roll nearer the hole than the spot where it first struck a part of the course, provided it comes to rest within two club-lengths of that spot.



# **Tournament Payout Calculations**

## **Payouts for Individual and Team Events ~ Golf Shop Credit**

- **35%** of each flight participants/teams will earn golf shop credit (rounding up at .5 or greater)
- Total number of payout places for gross and net positions are indicated below.
- Taking the total dollar amount available in the “Tournament Prize Fund Account” which will be the sum of \$10 per player in the field.
- To calculate the prize fund for each flight, take the total purse for the event and divide it by the total number of flights. (Rounding of figures will be utilized at Golf Shop’s discretion.)
- Each flight’s total purse will be distributed to the winning individuals/teams in Golf Shop Credit.
- Golf Shop Credits are redeemable for golf shop merchandise only!
- **All Golf Shop Credit expires in Mid-December each year.**

## **Payout Percentages for General Flights**

<u><b>3 places</b></u>	<u><b>4 places</b></u>	<u><b>5 places</b></u>	<u><b>6 places</b></u>	<u><b>7 places</b></u>
1st gross (40%)	1st gross (35%)	1st gross (30%)	1 <sup>st</sup> gross (27%)	1 <sup>st</sup> gross (23%)
1 <sup>st</sup> net (40%)	2 <sup>nd</sup> gross (15%)	2 <sup>nd</sup> gross (15%)	2 <sup>nd</sup> gross (15%)	2 <sup>nd</sup> gross (14%)
2 <sup>nd</sup> net (20%)	1st net (35%)	1 <sup>st</sup> net (30%)	3 <sup>rd</sup> gross ( 8%)	3 <sup>rd</sup> gross (10%)
	2nd net (15%)	2 <sup>nd</sup> net (15%)	1st net (27%)	1st net (23%)
		3 <sup>rd</sup> net (10%)	2nd net (15%)	2 <sup>nd</sup> net (14%)
			3rd net ( 8%)	3rd net (10%)
				4 <sup>th</sup> net ( 6%)

The “1<sup>st</sup> Place Gross” position will be determined first, then “1<sup>st</sup> Place Net” next, and so forth. A player may win only one place when competing for Golf Shop Credit. Golf Shop credit will be posted under your name in the POS system in the golf shop within 72 hours of tournament conclusion.

**Any credit must be spent prior to mid-December each calendar year.** For best selection, Plum Creek recommends spending Golf Shop Credit prior to Mid-December. Last shipments for new merchandise are received in late August.

## **Tie Breaking Method**

All ties will be determined utilizing recommended USGA method and is set up in the tournament scoring software.

# **Club Championship**

## **Club Championship**

- Club Championship will be a flighted medal play event.
- The “Club Champion” will be the player with the lowest total gross score played from the lowest handicap flight in the tournament.

## **Plum Creek Ladies League Handicap Policy**

In keeping with the tradition of the Plum Creek Ladies League to promote friendly competition and camaraderie while focusing on enjoyment for the game, the following handicapping rules are in place.

A. Members with a current USGA Handicap Index:

Current USGA Index will be applied as the index.

B. Members with NO USGA Handicap or equivalent index:

Players will need to have a valid USGA handicap prior to the first round of play. In order to establish a handicap, the player must have at least 54 holes entered prior to the revision date. This can be a combination of 9-hole and 18-hole scores. Please keep in mind that players who do not have a current handicap are able to backdate scores in as well to establish a handicap. Players who do not meet the criteria will play as a 0 handicap until they have established a handicap.

The Plum Creek Ladies League Committee reserves the right to adjust a player’s USGA index based on a player’s current and past scoring history. There will not be any injury adjustments for handicaps or flights!!

**The Golf Shop will post all tournament scores to GHIN on the players’ behalf once the event is scored.** It is the player’s responsibility to post all leisure rounds or other rounds played.

## **Addendum I**

## **Pace of Play ~ Play Ready Golf**

Again, pace of play is a key ingredient to adding enjoyment to the game. The Plum Creek Ladies League is committed to making pace of play an important aspect of our tournaments going forward. Please review the pace of play policy so you are aware of this before the season starts.

For self-monitoring suggestions, the GPS System on the golf carts is set for a 4:20 round of golf. The top line on the GPS display informs players of their status to pace of play. The recommendation is that all players play “Ready Golf”! The course Marshals are instructed to inform all groups as to their position in relation to the group in front of you. The Marshals will inform the lead group (those without a group in front of them) as to their position in relation to the GPS System pace of play, informing the group as to how far out of position the group is, if any. The marshals are there to assist the Ladies League, please treat them with respect and courtesy.

For the group teeing off first, please be cognizant of the fact that if you dally and play your round in 2:20, the last group will be doomed to have a 3 plus hour round. Nobody wants that! Remember, you control the Pace of Play for the entire day, and not just for the Ladies League, but for the entire course for the entire day. The dedicated people at the Plum Creek Golf Shop work with us to make our Ladies League successful. Let’s work with them to ensure an enjoyable golfing experience for everyone.

Here are some tips for speeding up play without feeling like you are being rushed:

- Members of a group should not travel as a pack, with all members driving together to the first ball, then the second, and so on. Each member of the group should go directly to his own ball.
- When two players are riding in a cart, drive the cart to the first ball and drop off the first player with his choice of clubs. The second player should proceed in the cart to his ball. After the first player hits her stroke, she should begin walking toward the cart as the second golfer is playing.
- Use the time you spend getting to your ball to think about the next shot- the yardage, and the club selection. When you reach your ball, you’ll need less time to figure out the shot.
- If you are unsure your ball has come to rest in the natural area on your tee shot, or may be lost, immediately declare and hit a provisional ball.
- Begin reading the green and lining up putts as soon as you reach the green. Don’t wait until it’s your turn to putt, to start the process of reading the green. Do it as

soon as you reach the green so that when it's your turn you can step right up and putt.

- Never delay making a stroke because you are having a conversation with a playing partner. Put the conversation on hold, make your stroke, then pick up the conversation again.
- If using a cart on a cart-path-only day, take more than one club with you when you walk from the cart to your ball. Getting to the ball only to find out you didn't have the right club is a huge time waster on the golf course.
- After putting out, don't stand around the green chatting or take practice putting strokes. Leave the green promptly so the group behind can play.
- When leaving the green and returning to your golf cart, don't stand there fussing with your putter or other clubs. Get in the cart, drive to the next tee, and then put your putter away when you take your club out for your next tee shot.
- Likewise, mark your scorecard after reaching the next tee, not while lingering on or near the just-completed green.
- When using a cart, never park in front of the green. Park it only to the side or behind the green. And don't mark your scorecard while sitting in the cart next to the green (do it on the next tee). These practices open up the green for the group behind and are additionally a safety measure.
- If you are the type who likes to offer tips to playing partners, save it for the driving range- or only do so on the course when you are sure that you're not slowing down play (and sure that you are not annoying your partners).
- Don't ask your playing partners to help you search for a lost ball- unless you are absolutely certain there is time for them to do so. If the group is behind pace, your partners should continue moving forward, not slow things down further by stopping to help you search.
- On the tee, pay attention to your partner's drives. If they lose sight of their ball, you can help direct them to it and avoid any searching. Players- when you hit an errant shot, keep your eye on the ball flight and mark where the ball comes down, don't look away in disgust, and remember you hit it!
- When waiting on the tee for the group in front to clear the fairway, don't be so strict about the order of play. Let the shorter hitter- who can't reach the group ahead- go ahead and hit.

- Work on building a precise pre-shot routine. If your pre-shot routine is a lengthy one, it's probably in your best interest to shorten it anyway. Limit practice strokes to one at most.
- Don't bother marking lag putts- go ahead and putt out if it's short enough and you won't be stepping on another player's line.
- Leave your cell phone in the car.
- Walk at a good pace between shots. No, you don't have to look like a race walker. But if you're between shot gait can be described as a "shuffle" or an "amble", you are probably going to slow. Speeding up your gait a little is good for your health but also might help your game by keeping you loose.
- Carry extra tees, ball markers, and an extra ball in your pockets so you never have to return to your golf bag to find one when needed.
- When chipping around the green, carry both the club you will be chipping with plus your putter, so you don't have to return to the bag. Place your chipping club on the edge of the green between the hole and your cart so you can pick it up on your way back to the cart is a huge time saver.
- Try playing ready golf, where order of play is based on who's ready, not on who's away. Starting the round by saying you want to play ready golf sets the tone.
- When playing in team or match play events, know when to pick up if your score is not going to count.
- Note: Seeing a professional golf tournament on TV or in person is great fun, but tour professionals do a disservice to the regular golfer. If we imitate their pace of play, "public golf" would be a disaster- 5, 6, 6 ½, hours to play. They play at their pace because they are trying to make a living, AND they take less shots than we do. Keep in mind we are here because we enjoy the game, competitive spirit, and camaraderie. Let's go out and enjoy our time on the course with each other!